

# Stacks and their Applications

## Lecture 26

### Sections 18.1 - 18.2

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## 1 Stacks

## 2 The Stack Interface

## 3 Stack Applications

- Function Calls
- Infix, Postfix, and Prefix Notation
- Infix Expression Evaluation
- Postfix Expressions

## 4 Assignment

# Outline

## 1 Stacks

## 2 The Stack Interface

## 3 Stack Applications

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## 4 Assignment

## Definition (Stack)

A **stack** is a list that operates under the principle “last in, first out” (LIFO). New elements are **pushed** onto the stack. Old elements are **popped** off the stack.

- To enforce the LIFO principle, we use a list and push and pop at the same end.

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4 Assignment

# Stack Constructors

## Stack Constructors

```
Stack();  
Stack(const Stack& s);
```

- `Stack()` constructs an empty stack.
- `Stack(Stack&)` constructs a copy of the specified stack.

# Stack Inspectors

## Stack Inspectors

```
T top() const;  
int size() const;  
bool isEmpty() const;
```

- `top()` gets a copy of the element at the top of the stack (but does not remove it).
- `size()` gets the number of elements in the stack.
- `isEmpty()` determines whether the stack is empty.

# Stack Mutators

## Stack Mutators

```
void push(const T& value);  
T pop();  
void makeEmpty();
```

- `push()` pushes the specified value onto the top of the stack.
- `pop()` pops and returns the element off the top of the stack.
- `makeEmpty()` makes the stack empty.

# Other Stack Member Functions

## Other Stack Member Functions

```
bool isValid() const;
```

- isValid() determines whether the stack has a valid structure.

# Other Stack Functions

## Other Stack Functions

```
istream& operator>>(istream& in, Stack& s);  
ostream& operator<<(ostream& out, const Stack& s);
```

- **operator>>()** reads a Stack object from the input stream.
- **operator<<()** writes a Stack object to the output stream.

# Implementation of Stacks

- Which is more accurate?
  - A stack *is* a list.
  - A stack *has* a list.

# Implementation of Stacks

- Things will be simpler if we will say that a stack *has* a list.
- Which List implementation should we use?

# Implementation of Stacks

- Things will be simpler if we will say that a stack *has* a list.
- Which List implementation should we use?
- Which push and pop functions should we use?
  - `pushFront()` and `popFront()`, or
  - `pushBack()` and `popBack()`.

# Implementation of Stacks

- Things will be simpler if we will say that a stack *has* a list.
- Which List implementation should we use?
- Which push and pop functions should we use?
  - `pushFront()` and `popFront()`, or
  - `pushBack()` and `popBack()`.
- Choose a List class for which pushing and popping at one end will be efficient.

# The Input Facilitator

- One must be careful when reading a stack.

{10, 20, 30, 40, 50}

- As the values are read from left to right, they should be pushed onto the stack.
- When we display the stack, it should look the same regardless of the kind of List we used.
- Do we need to write new `input()` and/or `output()` functions?

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4 Assignment

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4 Assignment

# Handling Function Calls

- When a function is called, the program
  - Pushes the values of the parameters.
  - Pushes the address of the next instruction (to which the function should return later).
  - Allocates space on the stack for the local variables.
  - Branches to the first line in the function.

# Handling Function Calls

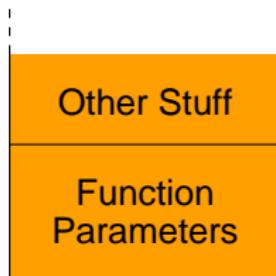
The Stack

Other Stuff

Begin with the  
current stack

# Handling Function Calls

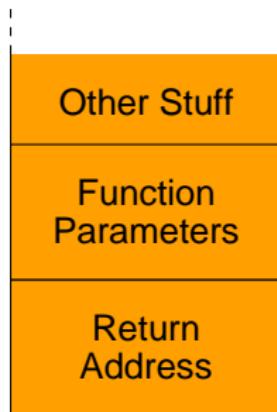
## The Stack



Push the function  
parameters

# Handling Function Calls

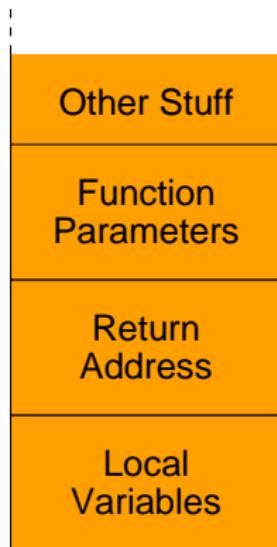
The Stack



Push the return address

# Handling Function Calls

The Stack



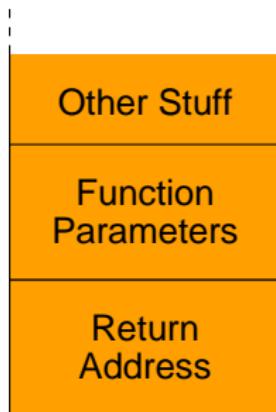
Push the local  
variables

# Handling Function Calls

- When a function returns, the program
  - Pops the values of the local variables.
  - Pops the return address and stores it in the IP register.
  - Pops the parameters.
- The stack has now been returned to its previous state.
- Execution continues with the instruction in the IP register.

# Handling Function Calls

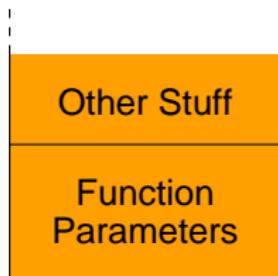
The Stack



Pop the local  
variables

# Handling Function Calls

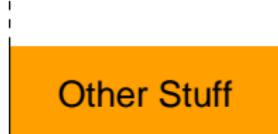
The Stack



Pop the return  
address

# Handling Function Calls

The Stack



Other Stuff

Pop the function  
parameters

# Outline

1 Stacks

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3 Stack Applications

- Function Calls
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- Infix Expression Evaluation
- Postfix Expressions

4 Assignment

# Infix Notation

- An **infix expression** is an arithmetic expression in which the binary operators are written in between the operands.
- For example, to add 3 and 4, we write

$$3 + 4.$$

# Postfix Expressions

- In a **postfix expression**, the operator is written *after* the operands.
- For example, to add 3 and 4, we write

3 4 + .

- The infix expression  $2 * 3 + 4 * 5$  would be written as

2 3 \* 4 5 \* +

in postfix notation.

# Prefix Expressions

- In a **prefix expression**, the operator is written *before* the operands.
- For example, to add 3 and 4, we write

$+ 3 4.$

- The infix expression  $2 * 3 + 4 * 5$  would be written as

$+ * 2 3 * 4 5$

in prefix notation.

# Outline

1 Stacks

2 The Stack Interface

## 3 Stack Applications

- Function Calls
- Infix, Postfix, and Prefix Notation
- **Infix Expression Evaluation**
- Postfix Expressions

4 Assignment

# Fully Parenthesized Infix Expressions

- With infix expressions, the operations are not necessarily performed from left to right.
- Infix expressions may require parentheses to specify the order of operation.
- Precedence and associativity rules allow us to omit some of the parentheses.
- A fully parenthesized expression assumes no precedence or associativity rules.
- In a fully parenthesized expression, there is a pair of parentheses for every operator.

# Examples

- The expression  $1 + 2 * 3$  would be fully parenthesized as

$$(1 + (2 * 3)).$$

- The expression  $2 * 3 + 4/5 - 6$  would be fully parenthesized as

$$(((2 * 3) + (4/5)) - 6).$$

# Infix Expression Evaluation

- We may use a pair of stacks to evaluate a fully parenthesized infix expression.
- The expression contains four types of **token**:
  - Left parenthesis (
  - Right parenthesis )
  - Number, e.g., 123
  - Operator +, -, \*, /

# Infix Expression Evaluation

- To evaluate the expression we need a stack of numbers and a stack of operators.
- Read the tokens from left to right and process them as follows:

Token	Action
Left parenthesis	No action
Number	Push the number onto the number stack
Operator	Push the operator onto the operator stack
Right Parenthesis	<ol style="list-style-type: none"><li>1. Pop two numbers off the number stack</li><li>2. Pop one operator off the operator stack</li><li>3. Perform the operation on the numbers</li><li>4. Push the result onto the number stack</li></ol>

# Example

- Use the algorithm to evaluate the expression

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack

Begin with an empty stack

# Example

Token	Number Stack	Operator Stack
(		

$((2 * 5) + (6/3)) - 8)$

# Example

Token	Number Stack	Operator Stack
(		
(		

$((2 * 5) + (6/3)) - 8)$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		

 $((\textcolor{red}{2 * 5}) + (6/3)) - 8)$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+
(	10	+

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+
(	10	+
6	10 6	+

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+
(	10	+
6	10 6	+
/	10 6	+/

$$(((2 * 5) + (6 / 3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+
(	10	+
6	10 6	+
/	10 6	+/
3	10 6 3	+/

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+
(	10	+
6	10 6	+
/	10 6	+ /
3	10 6 3	+ /
)	10 2	+

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+
(	10	+
6	10 6	+
/	10 6	+ /
3	10 6 3	+ /
)	10 2	+
)	12	

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+
(	10	+
6	10 6	+
/	10 6	+ /
3	10 6 3	+ /
)	10 2	+
)	12	
-	12	-

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+
(	10	+
6	10 6	+
/	10 6	+ /
3	10 6 3	+ /
)	10 2	+
)	12	
-	12	-
8	12 8	-

$$(((2 * 5) + (6/3)) - 8)$$

# Example

Token	Number Stack	Operator Stack
(		
(		
(		
2	2	
*	2	*
5	2 5	*
)	10	
+	10	+
(	10	+
6	10 6	+
/	10 6	+ /
3	10 6 3	+ /
)	10 2	+
)	12	
-	12	-
8	12 8	-
)	4	

$$(((2 * 5) + (6/3)) - 8)$$

# Infix Expression Evaluation

- Run the program InfixEvalFullParen.cpp.

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4 Assignment

# Postfix Expression Evaluation

## Example (Postfix Expressions)

- Expression:  $3\ 4\ +\ 5\ 6\ +\ *.$
- Left operand of  $*$  is  $3\ 4\ +.$
- Right operand of  $*$  is  $5\ 6\ +.$
- In postfix expressions, parentheses are never needed!

# Postfix Expression Evaluation

- To evaluate a postfix expression we need a stack of numbers.
- Read the tokens from left to right and process them as follows:

Token	Action
Number	Push the number onto the number stack
Operator	<ol style="list-style-type: none"><li>1. Pop two numbers off the number stack</li><li>2. Pop one operator off the operator stack</li><li>3. Perform the operation on the numbers</li><li>4. Push the result onto the number stack</li></ol>

# Postfix Expression Evaluation

## Example (Postfix Expressions)

- The fully parenthesized infix expression

$$(((2 * 5) + (6/3)) - 8)$$

can be written as

$$2 * 5 + 6/3 - 8$$

- As a postfix expression, it is 2 5 \* 6 3 / + 8 -

# Example

Token	Number Stack
2	2

2 5 \* 6 3 / + 8 -

# Example

Token	Number Stack
2	2
5	2 5

2 5 \* 6 3 / + 8 -

# Example

Token	Number Stack
2	2
5	2 5
*	10

2 5 \* 6 3 / + 8 -

# Example

Token	Number Stack
2	2
5	2 5
*	10
6	10 6

2 5 \* 6 3 / + 8 -

# Example

Token	Number Stack
2	2
5	2 5
*	10
6	10 6
3	10 6 3

2 5 \* 6 3 / + 8 -

# Example

Token	Number Stack
2	2
5	2 5
*	10
6	10 6
3	10 6 3
/	10 2

2 5 \* 6 3 / + 8 -

# Example

Token	Number Stack
2	2
5	2 5
*	10
6	10 6
3	10 6 3
/	10 2
+	12

2 5 \* 6 3 / + 8 -

# Example

Token	Number Stack
2	2
5	2 5
*	10
6	10 6
3	10 6 3
/	10 2
+	12
8	12 8

2 5 \* 6 3 / + 8 -

# Example

Token	Number Stack
2	2
5	2 5
*	10
6	10 6
3	10 6 3
/	10 2
+	12
8	12 8
-	4

2 5 \* 6 3 / + 8 -

# Postfix Expression Evaluation

- Run the program PostfixEvaluator.cpp.

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1 Stacks

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- Postfix Expressions

4 Assignment

# Assignment

## Assignment

- Read Sections 18.1 - 18.2, 18.7 - 18.8.